

CS170: Discrete Methods in Computer Science

Spring 2025

Propositional Logic

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¹These slides adapt some content from similar slides by Aaron Cote. Moreover, the rules of inference table is drawn directly from those slides.

What is Logic?

- The language of mathematics!
- Symbols and rules for manipulating them
- Allows us to reason clearly:
 - Make precise statements
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- The language of mathematics!
- Symbols and rules for manipulating them
- Allows us to reason clearly:
 - Make precise statements
 - Derive new facts from old
- There are many sorts of logic, some more complicated and expressive than others
- Today: Propositional Logic (logic without quantification)
- Later in the class: First-order Logic (logic with quantification)

Outline

- 1 Propositions
- 2 Talking about Propositions
- 3 Arguments and Proofs

Proposition

A declarative statement of fact which is unambiguously either true or false.

Which of the following are propositions?

- 2000 was a leap year
- 2001 was a leap year
- 16 is a prime number
- 384921379417237 is a prime number
- Do your homework
- Colorless green ideas speak furiously
- This statement is false

Propositional Variables and Formulas

- We use variable symbols like p, q, r to refer to propositions
 - We call these **propositional variables** or **atomic propositions**.
- We can combine simple propositions to form more propositions using logical operators like \neg (“not” a.k.a. “negation”), \wedge (“and” a.k.a. “conjunction”), \vee (“or” a.k.a. “disjunction”)
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Example

- p = “there is life on earth”
- q = “there is life on mars”
- r = “there is life outside the solar system”
- $\neg p$ = “there is no life on Earth”
- $p \vee q$ = “there is life on Earth or on Mars (or both)”
- $p \wedge q$ = “there is life on Earth and on Mars”
- $(p \wedge q) \vee \neg r$ = “Either there is life on both Earth and Mars, or there is no life outside the solar system (or both). ”

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Note

We also allow the boolean constants T and F in formulas

- Convenient for proofs
- Not strictly necessary, since they can be simplified away

Truth Values and Truth Tables

- Each propositional variable can take value T (“True”) or F (“False”)
 - In digital logic, we sometimes use 1 for T and 0 for F
- A propositional formula’s truth value can be evaluated from the truth values of its atomic propositions
- This can be expressed as a truth table
 - A description of a boolean function which maps truth values of the variables to the truth value of the formula

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- Let’s write the truth tables of the formulas from the last slide
- How many possible truth tables are there for n variables?

More Operators

- \neg, \wedge, \vee are often thought of as the “basic” operators
 - They are really all you need to express any truth table
- However, some other operators are also common and useful
 - $p \oplus q$ (“Exclusive or”): Either p or q , but not both.
 - $p \Rightarrow q$ (“implies”): If p then q .
 - $p \iff q$ (“equivalence”): p if and only if q
 - ...

Let's draw the truth tables defining these operators

More on the Implies Operator

- The implies operator is a very common and useful one
- It's worth reflecting on semantics of $p \Rightarrow q$:
 - Think of it as declaring “whenever p is true, q must also be true”.
 - Can be equivalently written as $\neg p \vee q$
 - It's only false when p is true but q is false
 - True when p is false, regardless of what q is. (You're off the hook)
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 - A false assumption implies anything!
- $p \Rightarrow q$ is often read in variety of ways:
 - p implies q
 - If p then q
 - p only if q
 - q if p
 - q follows from p
 - q is necessary for p
 - p is sufficient for q
 - q unless $\neg p$

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You cannot ride the roller coaster if you are under 4 feet tall, unless you are older than 16 years.

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- o = You are older than 16

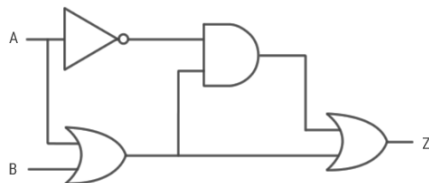
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$$\neg o \Rightarrow (u \Rightarrow \neg r)$$

Propositional Formulas and Digital Logic



A hardware circuit simply evaluates a propositional formula!!

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Properties of Individual Propositions

A (compound) proposition α is said to be

- **satisfiable** if there is a way to set its variables so it evaluates to true
 - At least one row of its truth table ends with a T
- **unsatisfiable** if it is not satisfiable.
 - All rows of its truth table ends with an F
 - e.g. $p \wedge \neg p$, $(\neg(p \Rightarrow q)) \wedge \neg p$
- a **tautology** if for any setting of its variables it evaluates to true
 - All rows of truth table end with a T
 - e.g. $p \vee \neg p$, $(p \Rightarrow q) \vee p$

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α is a tautology if and only if $\neg\alpha$ is unsatisfiable

Equivalence between Propositions

- Two propositions α and β are **equivalent** if they have the same truth value for every setting of the variables.
 - i.e., they have the same truth table
- We write $\alpha \equiv \beta$ to say that α and β are equivalent.
- E.g. $p \Rightarrow q \equiv \neg p \vee q$
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Note

\equiv and \iff are closely related, but are not the same! \iff is part of the language of propositions, but \equiv is a claim about propositions! In other words, $\alpha \iff \beta$ is a formula that may be true or false depending on how you set its variables, while \equiv is a meta-statement asserting that two formulas have the same truth tables.

Consistency

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- There is life on Earth or on Mars
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Are the following consistent?

- There is life on Earth or on Mars
- If there is life on Earth, then there is life on Mars
- There is no life on Mars

Implication

Propositions $\alpha_1, \dots, \alpha_k$ **logically imply** or **entail** proposition β if for every setting of the variables for which $\alpha_1, \dots, \alpha_k$ evaluate to T, β evaluates to T as well.

- We also say β **follows** from $\alpha_1, \dots, \alpha_k$.
- We call $\alpha_1, \dots, \alpha_k$ the **premises**, and β the **conclusion**
- We write $\alpha_1, \dots, \alpha_k \models \beta$
- E.g. $p \Rightarrow q, \quad p \vee q \quad \models \quad q$

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Note

The word “implies” is overloaded. One use of the word is for the logical operator \Rightarrow , and another is for \models . The former constructs a proposition that can be true or false, whereas the latter is a claim in a meta-language about propositions.

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Arguments

- An **argument** is a sequence of statements starting with **premises** (a.k.a. **assumptions** or **axioms**) and ending with a **conclusion**.
- When the argument is in propositional logic, each statement is a propositional formula
- An argument is **valid** if each statement after the premises is logically implied by statements preceding it (in the sense of \models)

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Note

If the premises are inconsistent (i.e, inherently contradictory) then the argument is automatically valid! Once you prove F, you can prove anything! (Garbage in, garbage out)

Example: Valid Argument

- Premise: All men are mortal
- Premise: Socrates is a man
- Conclusion: Socrates is mortal

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Example: Invalid Argument

- Premise: If there is life on Earth then there is life on Mars
- Premise: Either there is life on Mars or there is life on Europa
- Premise: There is no life on Earth
- There is no life on Mars
- Conclusion: There is life on Europa

A **Proof** is a valid argument where each statement after the premises “self-evidently” follows from the statements preceding it.

- For a **formal proof**, a self-evident step is one that uses one of the **rules of inference** of the logical system
- For a “proof”, as the term is usually used, a self-evident step is one that your audience thinks is “obvious” or “easy”.
- In a proof, your audience should have little trouble turning it into a formal proof with ample time and paper

Rules of Inference

- A rule of inference draws a logically valid conclusion from existing knowledge
- The rule is usually obvious or easy to check using a truth table
- Can be applied mechanically, by pattern matching

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Example: Hypothetical Syllogism

$$p \Rightarrow q$$

$$q \Rightarrow r$$

$$\frac{\quad}{\therefore p \Rightarrow r}$$

Note: You apply this when p, q, r are formulas as well!

Rules of Inference

Rule	Meaning
Modus Ponens	$p, p \Rightarrow q, \text{ then } q$
Modus Tollens	$p \Rightarrow q, \neg q, \text{ then } \neg p$
Hypothetical Syllogism	$p \Rightarrow q, q \Rightarrow r, \text{ then } p \Rightarrow r$
Disjunctive Syllogism	$p \vee q, \neg p, \text{ then } q$
Addition	$p, \text{ then } p \vee q$
Simplification	$p \wedge q, \text{ then } p$
Conjunction	$p, q, \text{ then } p \wedge q$
Resolution	$p \vee q, \neg p \vee r, \text{ then } q \vee r$

Rules of Inference (Equivalence)

Name	Meaning	Twin
Tautology	$p \vee \neg p \equiv T$	
Contradiction	$p \wedge \neg p \equiv F$	
Double Negation	$\neg(\neg p) \equiv p$	
Contrapositive	$p \Rightarrow q \equiv \neg q \Rightarrow \neg p$	
Mutual Implication	$p \Leftrightarrow q \equiv (p \Rightarrow q) \wedge (q \Rightarrow p)$	
Exclusive-or	$p \oplus q \equiv (p \wedge \neg q) \vee (\neg p \wedge q)$	
Implication	$p \Rightarrow q \equiv \neg p \vee q$	
Idempotent	$p \vee p \equiv p$	$p \wedge p \equiv p$
Identity	$F \vee p \equiv p$	$T \wedge p \equiv p$
Domination	$T \vee p \equiv T$	$F \wedge p \equiv F$
Commutative	$p \vee q \equiv q \vee p$	$p \wedge q \equiv q \wedge p$
Associative	$(p \vee q) \vee r \equiv p \vee (q \vee r)$	$(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$
Distributive	$p \vee (q \wedge r) \equiv (p \vee q) \wedge (p \vee r)$	$p \wedge (q \vee r) \equiv (p \wedge q) \vee (p \wedge r)$
DeMorgan's	$\neg(p \wedge q) \equiv (\neg p \vee \neg q)$	$\neg(p \vee q) \equiv (\neg p \wedge \neg q)$
Absorption	$p \vee (p \wedge q) \equiv p$	$p \wedge (p \vee q) \equiv p$

Example

Starting from the premises $p \vee (q \wedge r)$ and $\neg r$, prove p .

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- ① $p \vee (q \wedge r)$ (Premise)
- ② $\neg r$ (Premise)
- ③ $(p \vee q) \wedge (p \vee r)$ (1, Distributive)
- ④ $(p \vee r) \wedge (p \vee q)$ (3, Commutative)
- ⑤ $p \vee r$ (4, Simplification)
- ⑥ $r \vee p$ (5, Commutative)
- ⑦ p (2 and 6, Disjunctive Syllogism)

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Show that $\neg(p \vee (\neg p \wedge q)) \equiv \neg p \wedge \neg q$.

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Let's start with the forward direction.

- 1 $\neg(p \vee (\neg p \wedge q))$ (Premise)
- 2 $\neg p \wedge \neg(\neg p \wedge q)$ (1, DeMorgan's)
- 3 $\neg p$ (2, Simplification)
- 4 $\neg(\neg p \wedge q) \wedge \neg p$ (2, Commutative)
- 5 $\neg(\neg p \wedge q)$ (4, Simplification)
- 6 $\neg\neg p \vee \neg q$ (5, DeMorgan's)
- 7 $\neg\neg\neg p$ (3, Double Negation)
- 8 $\neg q$ (6 and 7, Disjunctive Syllogism)
- 9 $\neg p \wedge \neg q$ (3 and 8, Conjunction)

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- 7 $\neg\neg\neg p$ (3, Double Negation)
- 8 $\neg q$ (6 and 7, Disjunctive Syllogism)
- 9 $\neg p \wedge \neg q$ (3 and 8, Conjunction)

For the backwards direction, we have to start with premise $\neg p \wedge \neg q$ and prove conclusion $\neg(p \vee (\neg p \wedge q))$. Left as an exercise.

Another Approach to Proving Equivalence

To show that $\neg(p \vee (\neg p \wedge q)) \equiv \neg p \wedge \neg q$, we can manipulate using only logical equivalences. (No need for two directions anymore)

- 1 $\neg(p \vee (\neg p \wedge q))$
- 2 $\neg p \wedge \neg(\neg p \wedge q)$ (1, DeMorgan's)
- 3 $\neg p \wedge (p \vee \neg q)$ (2, DeMorgan's)
- 4 $(\neg p \wedge p) \vee (\neg p \wedge \neg q)$ (3, Distributive)
- 5 $F \vee (\neg p \wedge \neg q)$ (4, Contradiction)
- 6 $\neg p \wedge \neg q$ (5, Identity)

Rules of Inference vs Equivalences

- Some of the rules of inference can only be applied in one direction (Everything on our first list, e.g. Addition or Hypothetical Syllogism)
- Others go both ways (Everything on our second list, E.g. DeMorgan's), we call these **Logical Equivalences**.

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- Others go both ways (Everything on our second list, E.g. DeMorgan's), we call these **Logical Equivalences**.
- Equivalences can be used to manipulate a subformula of a statement you have in your proof (like in the previous slides)
 - E.g. $p \vee \neg(p \Rightarrow q) \equiv p \vee \neg(\neg q \Rightarrow \neg p)$ (Contrapositive)
- Rules of inference that are not equivalences cannot be used that way in general
 - E.g. $\neg p$ does not imply $\neg(p \vee q)$ by using the Addition rule

Garbage In, Garbage Out

Show that if you assume a statement p and its negation, then you can prove any other (possibly unrelated) statement q .

- 1 p (premise)
- 2 $\neg p$ (premise)
- 3 $p \wedge \neg p$ (1 and 2, Conjunction)
- 4 $(p \wedge \neg p) \vee q$ (3, Addition)
- 5 $F \vee q$ (4, Contradiction)
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More generally, if your premises are inconsistent then you can prove something and its negation, and therefore can prove anything.

Soundness and Completeness

There are two main desirable properties of a logical system

- 1 **Soundness:** You can only prove statements that are entailed by the assumptions
 - If you can write a formal proof that starts from premises A and ends with conclusion C , then every truth assignment that satisfies A must also satisfy C .
- 2 **Completeness:** Everything that is logically entailed by a set of assumptions can be formally proved
 - If it is indeed the case that every truth assignment that satisfies A also satisfies C , then there is a proof that starts with premises A and concludes C .

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 - If it is indeed the case that every truth assignment that satisfies A also satisfies C , then there is a proof that starts with premises A and concludes C .

When designing a logic, it is trivial to have only one of these properties (why?). Takes more care to have both.

Luckily

Propositional Logic, with the rules of inference we saw, is both sound and complete!